

AMAC: Traffic-Adaptive Sensor Network MAC Protocol through Variable Duty-Cycle Operations

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Motivation

❏ Problems of existing WSN MAC protocols

- ▶ ***Fixed duty cycle***: Each node has the same periodic interval (cycle time).
- ▶ Energy vs. latency tradeoff
 - ◆ Increasing cycle time can save energy but increase communication latency
 - ◆ Decreasing cycle time decrease latency but increase energy consumption

❏ AMAC motivation

- ▶ Is it possible to have a variable duty cycle (variable cycle time)
 - ◆ **Minimize idle listening** for idle nodes
 - ◆ **Maximize performance** for busy nodes on the communication path

❏ AMAC

- ▶ **Variable duty cycle**
 - ◆ Each node employs a different duty cycle depending on the traffic
- ▶ **Variable active period**
 - ◆ Each node can dynamically adjust *the duration of its active period*



AMAC: Variable Duty Cycle

Each node can have a variable cycle time.

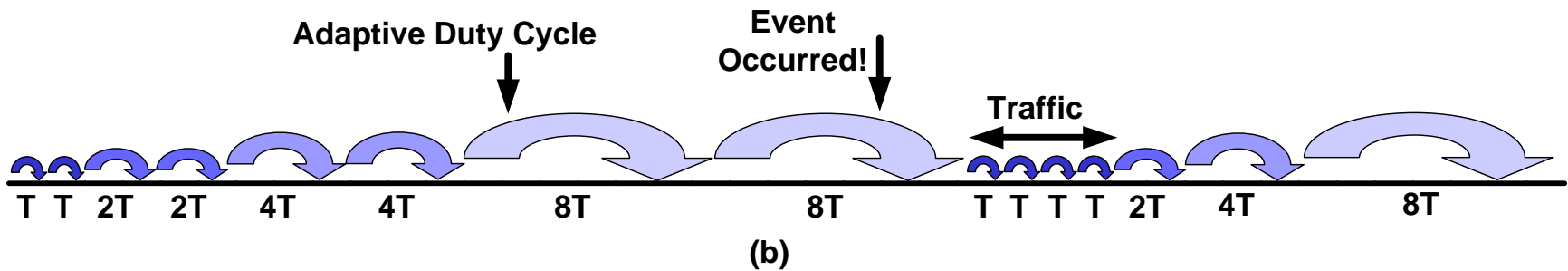
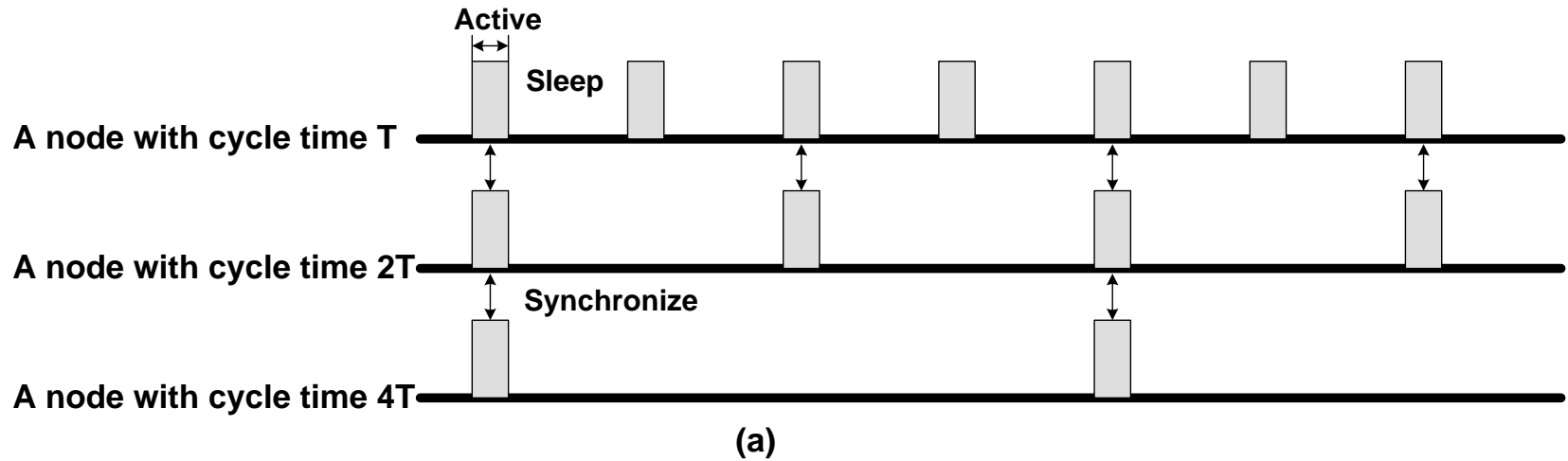
- ▶ Busy nodes on the communication path have a short cycle time to reduce latency
 - ◆ If there is traffic
 - ✦ Receiver reduces its cycle time to minimum cycle time (T)
- ▶ Idle nodes have a long cycle time to minimize idle listening
 - ◆ If there is no traffic
 - ✦ Each node doubles their cycle time automatically.

2^N variation of cycle times: $T, 2T, 4T, 8T, \dots$

- ▶ Faster nodes can always synchronize with slower nodes
- ▶ Every node doubles their clock cycle time on natural alignment boundary to avoid offset skew.
 - ◆ For example, a cycle time of $8T$ must start on $0T, 8T, 16T, 24T$, etc.



AMAC: Variable Duty Cycle



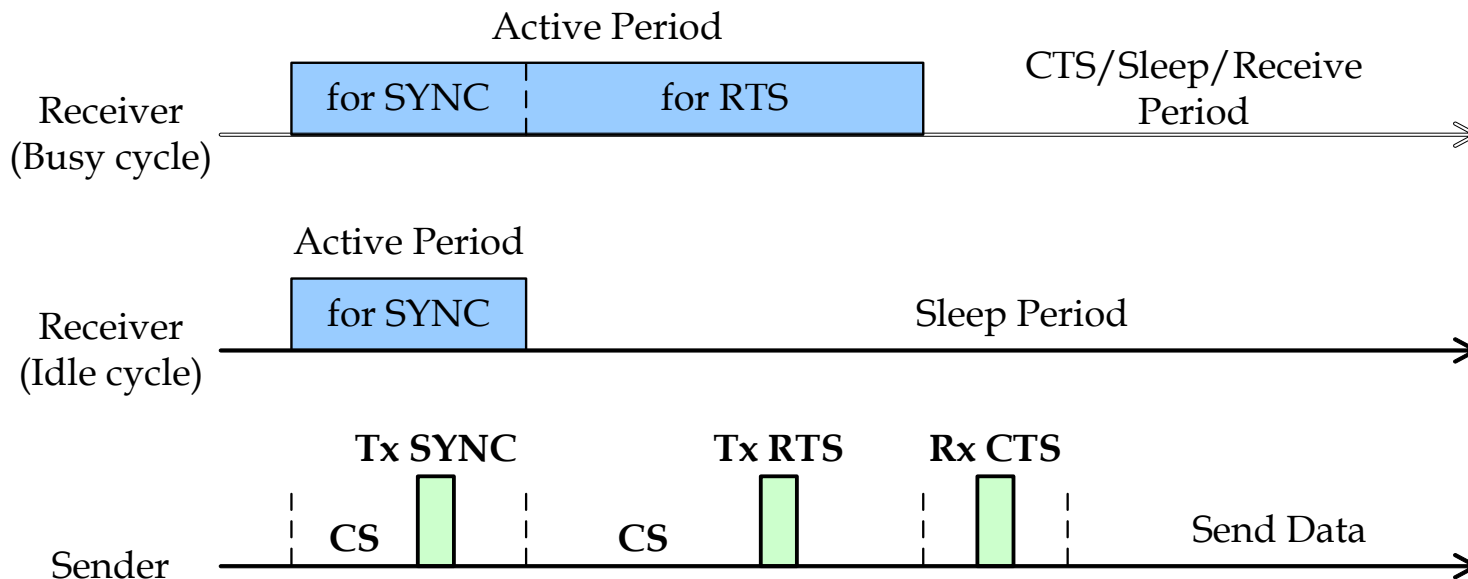


AMAC: Variable Active Period

Remove the unnecessary RTS period during idle cycle

Communication SYNC

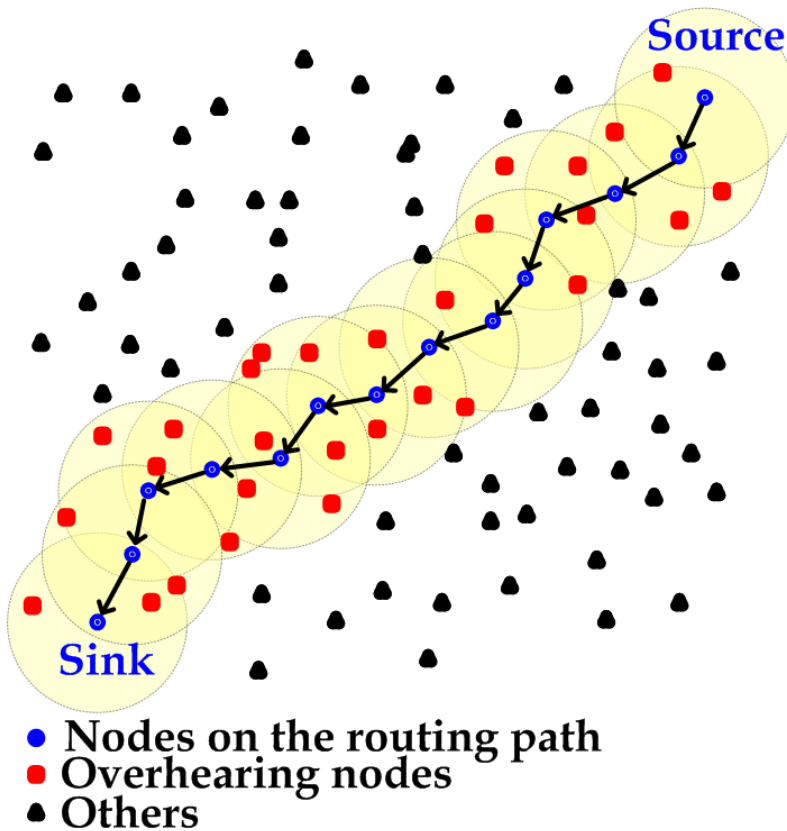
- ◆ A sender transmits it to notify the presence of traffic.
- ◆ Can use the ordinary clock SYNC packet with an extra bit field
- ▶ If a node receives communication SYNC, it extends its active period.
 - ◆ Each node can dynamically adjust the duration of its active period.





Experimentation

■ The network topology and design parameters used for simulations



Protocol and packet format parameters	
Parameters	Values assumed
Control packet length	10 bytes
Data packet length	200 bytes
Contention window	for SYNC: 31 slots for others: 63 slots
Energy	Tx: 31mW Rx and Idle: 15mW
Minimum cycle time, T	361 ms
Maximum cycle time, 64T	23,104 ms



A-MAC vs. S-MAC

■ S-MAC

- ▶ Fixed cycle time of $4T$.

■ A-MAC

- ▶ $AMAC_{\text{variable_active_period}}$ ($T_{\text{min}} = 4T, T_{\text{max}} = 4T$)
 - ◆ Variable active period only
- ▶ $AMAC_{\text{latency_opt}}$ ($T_{\text{min}} = T, T_{\text{max}} = 4T$)
 - ◆ Latency optimization
- ▶ $AMAC_{\text{full}}$ ($T_{\text{min}} = T, T_{\text{max}} = 8T \text{ to } 64T$)
 - ◆ Full AMAC.

■ Traffic pattern

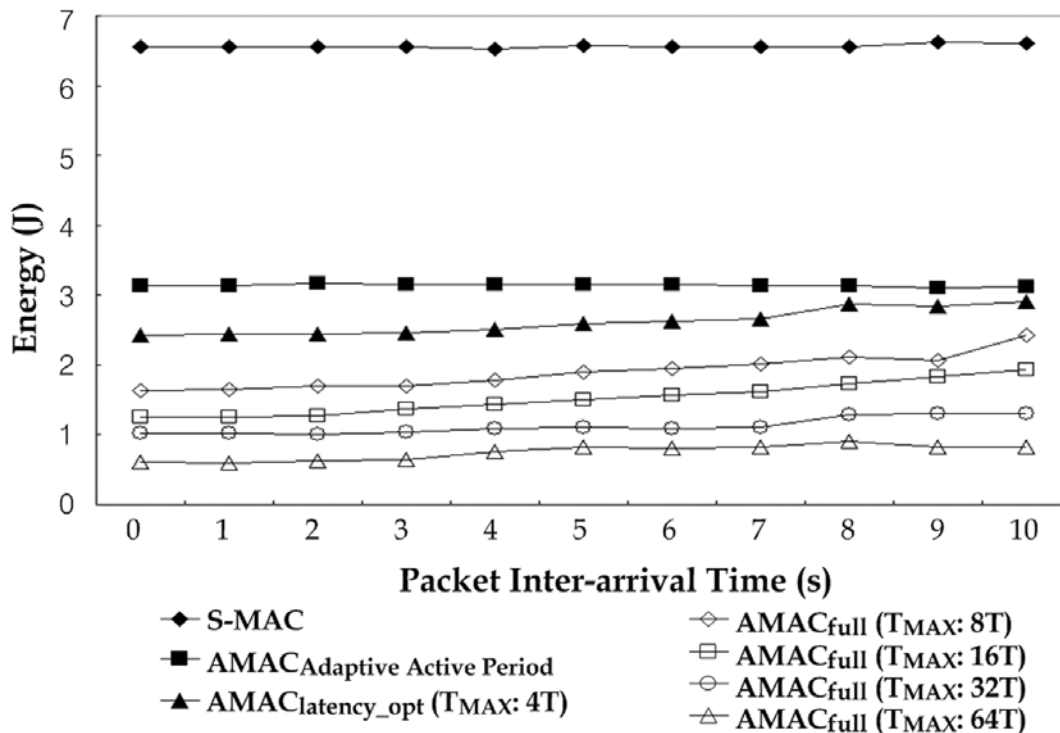
- ▶ The source generates 100 messages, each of which is 200 bytes long.
- ▶ We vary the traffic load by changing the packet inter-arrival time on the source node from 0 to 10 seconds.



Energy Consumption

The average per-node energy consumption in delivering 100 packets

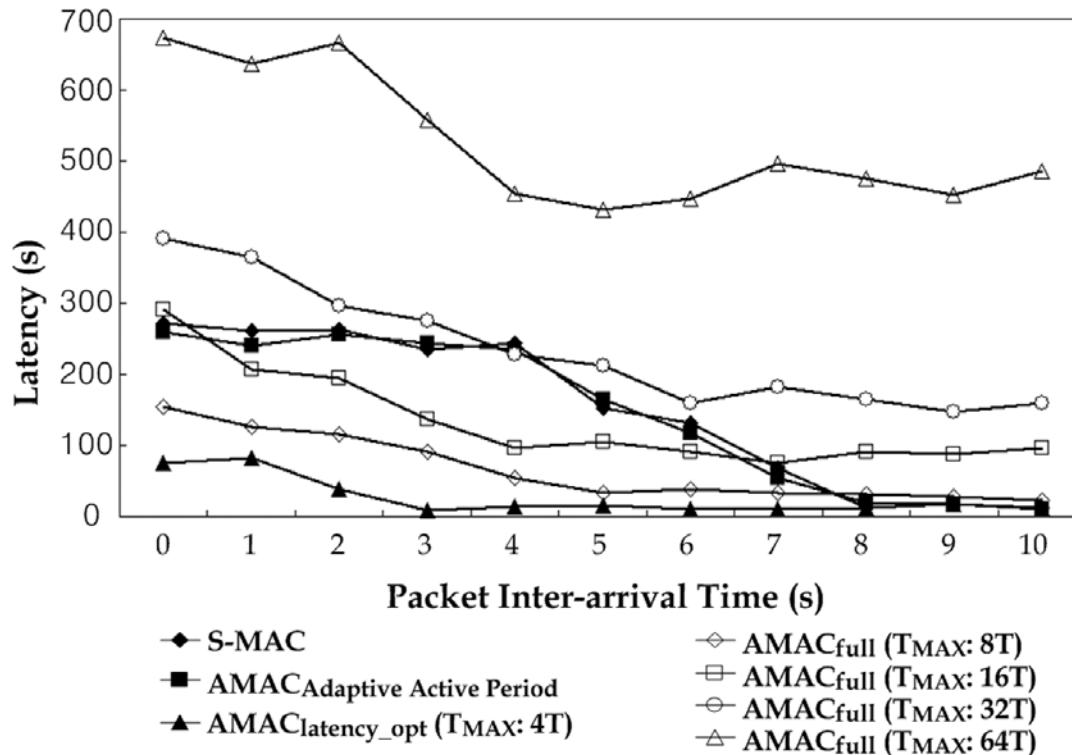
- ▶ $AMAC_{\text{variable_active_period}}$ can halve the energy consumption of S-MAC.
- ▶ $AMAC_{\text{latency_opt}}$ not only can reduce the latency but also can save energy effectively
- ▶ $AMAC_{\text{full}}$ can further reduce the energy consumption (up to an order of magnitude)





Average Packet Latency

- ▶ As you increase the packet inter-arrival time, the latency diminishes.
 - ◆ The delay due to the contention is reduced.
- ▶ $AMAC_{latency_opt}$ is very effective in reducing the latency
- ▶ $AMAC_{full}$ is
 - ◆ Good for burst or high traffic (T_{MAX} : T, 2T, 4T, 8T)
 - ◆ Latency increase is substantial for low traffic (T_{MAX} : 16T, 32T)





Conclusion

- **AMAC is fundamentally different from existing protocols**
 - ▶ Each node can dynamically adjust
 - ◆ Duration of an active period
 - ◆ Duration of a duty cycle

- **Variable duty-cycle operation allows us to achieve both high performance and low energy consumption at the same time.**
 - ▶ Busy nodes can work with the highest duty-cycle.
 - ▶ Idle nodes can work with the lowest duty-cycle.