

Chap. 7

Generalized Coordinates

7.1 Inertial Cartesian Coordinate System

Some time Cartesian Coordinate inconvenient

→ We have to choose coordinate system.

 $\delta S = 0$; action should be minimized.

* Same origin, do not move the frame:

express coordinate in terms of other coordinate \Rightarrow shape of Lagrangian

1) 1-dim.

$$\text{Action: } \delta S = \int_{t_1}^{t_2} dt \delta L(x, \dot{x}; t)$$

$$= \int_{t_1}^{t_2} dt \left(\frac{\partial L}{\partial x} \delta x + \frac{\partial L}{\partial \dot{x}} \delta \dot{x} \right)$$

Since $\frac{\partial L}{\partial \dot{x}} \delta \dot{x} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \delta x \right) - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) \delta x$,

$$\delta S = \int_{t_1}^{t_2} dt \left[\frac{\partial L}{\partial x} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) \right] \delta x + \left. \frac{\partial L}{\partial \dot{x}} \right|_{t_1}^{\circ} \delta \dot{x}$$

ex) $x = ay + b$, a, b are const. \rightarrow Should it

$x = t \alpha y$

different from the origin eq.?

→ new parameter determines x 1-1 correspondent.

→ result must be the same!

2) 2-dim.

 x and y are

$$\text{Action: } \delta S = \int_{t_1}^{t_2} dt \delta L(x, y, \dot{x}, \dot{y}; t) \quad \text{Independent variable}$$

$$= \int_{t_1}^{t_2} dt \left(\frac{\partial L}{\partial x} \delta x + \frac{\partial L}{\partial y} \delta y + \frac{\partial L}{\partial \dot{x}} \delta \dot{x} + \frac{\partial L}{\partial \dot{y}} \delta \dot{y} \right)$$

$$= \int_{t_1}^{t_2} dt \left\{ \left[\frac{\partial L}{\partial x} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) \right] \delta x + \left[\frac{\partial L}{\partial y} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{y}} \right) \right] \delta y \right\}$$

ex) change variable $x = r\cos\theta$, $y = r\sin\theta$

\Rightarrow Can change the eq. about angle θ and r ?

Suppose you have potential energy:

$$U = -G \frac{Mm}{r} ; \text{ gravity}$$

In this case, polar coordinate system is better than Cartesian.

Then, in polar coordinate system, what is eq. of motion?

Is it possible?

$$\begin{aligned} \delta S &= \int_{t_1}^{t_2} dt \delta L(r, \theta, \dot{r}, \dot{\theta}; t) \\ &= \int_{t_1}^{t_2} dt \left[\frac{\partial L}{\partial r} \delta r + \frac{\partial L}{\partial \theta} \delta \theta + \frac{\partial L}{\partial \dot{r}} \delta \dot{r} + \frac{\partial L}{\partial \dot{\theta}} \delta \dot{\theta} \right] \\ &= \int_{t_1}^{t_2} dt \left\{ \left[\frac{\partial L}{\partial r} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{r}} \right) \right] \delta r + \left[\frac{\partial L}{\partial \theta} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) \right] \delta \theta \right\} \end{aligned}$$

If it is can, then 2nd one is much better than 1st one to describe with this potential energy ($U = -GMm/r$).

Lagrangian: $L = T - U$

$$= \frac{1}{2} m \vec{\alpha}^2 - U(\vec{\alpha})$$

If the potential energy is function of r only, not dependence θ ,

$$L = ? - U(r)$$

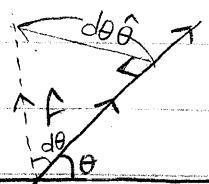
want to rewrite in terms of r and θ .

Then what is $\vec{\alpha}$?

$$\vec{\alpha} = \hat{r}\ddot{r} ; \frac{d\vec{\alpha}}{dt} = \hat{r}\ddot{r} + \dot{r}\hat{r}$$

$$\dot{\vec{r}} = \frac{d}{dt} \vec{r} = \hat{r} \frac{dr}{dt} + \hat{\theta} \frac{d\theta}{dt}$$

Let us think about $\dot{\vec{r}}$.



If you change the radius, but \vec{r} does not change.

$$\vec{r} = \frac{\vec{r}}{r} = \frac{2\vec{r}}{2r} \Rightarrow \frac{d\vec{r}}{dr} = 0$$

If you change the angle, then direction is change.

$$\left(\begin{array}{l} \hat{r}, \hat{\theta} \text{ are perpendicular.} \\ \Rightarrow \hat{r} \cdot \hat{\theta} = 0 \end{array} \right) \quad d\vec{r} = \vec{r}(\theta + d\theta) - \vec{r}(\theta) = d\theta \hat{\theta}$$

$$\Rightarrow \hat{\theta} = \frac{d\vec{r}}{d\theta}$$

That means,

$$\dot{\vec{r}} = \hat{\theta} \frac{d\theta}{dt} = \dot{\theta} \hat{\theta}$$

So, final result is

$$\frac{d\vec{x}}{dt} = \dot{r}\hat{r} + r\dot{\theta}\hat{\theta}$$

$$\text{Now we find out } \dot{\vec{x}}^2 : L = \boxed{\frac{1}{2}m\dot{\vec{x}}^2} - U(\vec{x})$$

$$\dot{\vec{x}}^2 = (\dot{r}\hat{r} + r\dot{\theta}\hat{\theta})^2 = \dot{r}^2 + r^2\dot{\theta}^2$$

in Cartesian coordinate system,

Kinetic energy does not have any coordinate dependence.

Therefore, the kinetic energy can rewrite :

$$T = \frac{1}{2}m\dot{\vec{x}}^2 = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2)$$

Depending on only velocity

Therefore, the Lagrangian should be

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2) - U(r),$$

in polar coordinate system.

Equation of motion in new coordinate system is same in Cartesian coordinate system, if the new variable are independent.

$$L = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) - U(r)$$

Therefore, the equation of motion for this problem are

$$\frac{\partial L}{\partial r} - \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{r}}\right) = 0 \quad \text{and} \quad \frac{\partial L}{\partial \theta} - \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{\theta}}\right) = 0$$

Real force :

$$mr\dot{\theta}^2 - \frac{\partial U}{\partial r} - \frac{d}{dt}(mr') = 0, \quad 0 - \frac{d}{dt}(mr^2\dot{\theta}) = 0$$

rotation inertia

$$\Rightarrow \frac{d}{dt}(I\dot{\theta}) = I\ddot{\theta} = Id = 0$$

\Rightarrow Angular momentum is conserved.

Then, we can derive the same result at Cartesian coordinate system?

$$L = \frac{1}{2}m\dot{x}^2 - U, \quad \text{where potential energy is function of } r \text{ only}$$

$$\text{Eq. of motion: } \frac{\partial L}{\partial x} - \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{x}}\right) = 0 \Rightarrow \frac{\partial r}{\partial x} \frac{\partial U}{\partial r} + \frac{d}{dt}(m\dot{x}) = 0$$

$$\frac{\partial L}{\partial y} - \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{y}}\right) = 0 \Rightarrow \frac{\partial r}{\partial y} \frac{\partial U}{\partial r} + \frac{d}{dt}(m\dot{y}) = 0$$

Since,

$$\frac{\partial r}{\partial x} = \frac{\partial}{\partial x} \sqrt{x^2 + y^2} = \frac{x}{\sqrt{x^2 + y^2}} = \frac{x}{r}, \quad -\frac{\partial U}{\partial r} = F \text{ (central force)}$$

Then, the eq. of motions are

$$\frac{x}{r}F(r) = \frac{d}{dt}(m\dot{x}) \quad \left(\rightarrow \frac{F}{r}F(r) = \frac{d}{dt}(m\dot{r}) \right)$$

$$\frac{y}{r}F(r) = \frac{d}{dt}(m\dot{y})$$

Can't derive angular momentum conservation

dinanthu

Chap. 7 Generalized Coordinates.

7.2 Time-Independent Rotation

$\mathbf{x}' = R\mathbf{x}$, where R is transformation matrix

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}, \quad \mathbf{x}' = \begin{pmatrix} x'_1 \\ x'_2 \\ x'_3 \end{pmatrix}$$

Before consider about \mathbf{t} that, think about action, S , is the scalar.

After rotation, the scalar function must be the same to original.

$$\begin{pmatrix} x'_1 \\ x'_2 \\ x'_3 \end{pmatrix} = \begin{pmatrix} R_{11} & R_{12} & R_{13} \\ R_{21} & R_{22} & R_{23} \\ R_{31} & R_{32} & R_{33} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \Rightarrow x'_1 = \sum_{j=1}^3 R_{1j} x_j$$

varies covariantly.

$$x'^2 = x'_i x'_i = x'_i \delta_{ij} x'_j, \text{ where } \delta_{ij} \text{ is metric tensor}$$

(and also)

$$= x_j x_j = x_i \delta_{ij} x_j$$

Let check it.

$$x'_i x'_i = x'_i \delta_{ij} x'_j = R_{ia} x_a \delta_{ij} R_{jb} x_b$$

$$= R_{ia} x_a R_{jb} x_b$$

$$= x_a \boxed{R_{ia} R_{ib}} x_b$$

$$= x_a \delta_{ab} x_b$$

$$\Rightarrow \sum_{i=1}^3 R_{ia} R_{ib} = \delta_{ab} \Leftrightarrow \sum_{i=1}^3 R_{ai}^T R_{ib} = (\mathbb{1})_{ab}$$

$$\Leftrightarrow (R^T R)_{ab} = (\mathbb{1})_{ab}, \text{ for any } a \text{ and } b.$$

$$\Rightarrow R^T R = \mathbb{1}.$$

And if $R^T R$ also Identity matrix, then $R^T = R^{-1}$.

$$x_a x_a = x_a \delta_{ab} x_b = R_{ai}^T x'_i \delta_{ab} R_{bj}^T x'_j \quad (\because x' = R\mathbf{x} \Leftrightarrow R^T x' = R^T R \mathbf{x})$$

$$= R_{ai}^T x'_i R_{aj}^T x'_j \quad \Leftrightarrow (R^T x')_a = x_a$$

$$= x'_i \boxed{R_{ia} R_{aj}^T} x'_j \quad \Leftrightarrow R_{ai}^T x'_i = x_a$$

$$= x'_i \delta_{ij} x'_j$$

$$\Rightarrow \sum_{\alpha=1}^3 R_{i\alpha} R_{\alpha j}^T = \delta_{ij} \Leftrightarrow \sum_{\alpha=1}^3 R_{i\alpha} R_{\alpha j}^T = (1)_{ij}$$

$$\Leftrightarrow (RR^T)_{ij} = (1)_{ij}, \text{ for } \forall i, j$$

$$\Rightarrow RR^T = 1$$

Therefore, $R^T = R^{-1}$ and we said that R is orthogonal matrix.

Let's see what does means. ; $RR^T = 1$.

$$R = \begin{pmatrix} R_1 \\ R_2 \\ R_3 \end{pmatrix}, \text{ where } R_1 = (R_{11} \ R_{12} \ R_{13})$$

$$\begin{pmatrix} R_{11} & R_{12} & R_{13} \\ R_{21} & R_{22} & R_{23} \\ R_{31} & R_{32} & R_{33} \end{pmatrix} \begin{pmatrix} R_{11} & R_{21} & R_{31} \\ R_{12} & R_{22} & R_{32} \\ R_{13} & R_{23} & R_{33} \end{pmatrix} = \begin{pmatrix} R_1 R_1^T & R_1 R_2^T & R_1 R_3^T \\ R_2 R_1^T & R_2 R_2^T & R_2 R_3^T \\ R_3 R_1^T & R_3 R_2^T & R_3 R_3^T \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\Rightarrow R_i R_j^T = \delta_{ij}$$

In short, this kind linear transformation ($X' = RX$), that keep,

$$X'^2 = X^2 \Leftrightarrow RTR = RRT = 1 \quad (\text{or } RT = R^{-1})$$



$A \cdot B = A' \cdot B'$; any scalar product is invariant under transformation

$$(pf) A' \cdot B' = A'_1 B'_1 = (R_{1a} A_a)(R_{1b} B_b)$$

$$= A_a R_{1a} R_{1b} B_b$$

$$= A_a R_{1a}^T R_{1b} B_b$$

$$= A_a (R^T R)_{ab} B_b = A_a S_{ab} B_b = A \cdot B \quad \square$$

Let's study variation of action.

$$\begin{aligned} \delta S &= \int_{t_1}^{t_2} dt \delta L(x_i, \dot{x}_j, t) \\ &= \int_{t_1}^{t_2} dt \sum_i \left[\frac{\partial L}{\partial x_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) \right] \delta x_i \end{aligned}$$

↓ ↓
Vector . Vector

) neglecting the surface term

In classical mechanics, time is scalar.

Therefore, it might be rewrite,

$$\left[\frac{\partial L}{\partial x'_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}'_i} \right) \right] \delta x'_i$$

Since, the relation is

$$x' = Rx \Leftrightarrow R^T x' = x \Leftrightarrow x_i = (R^T x')_i = R^T_{ia} x'_a = R_{ai} x'_a,$$

therefore,

$$\delta S = \int_{t_1}^{t_2} dt \sum_i \left[\quad ? \quad \right] R_{ai} \delta x'_a$$

Find that how the derivative transform.

$$x' = Rx ; \quad \boxed{\frac{\partial}{\partial x'_i} \stackrel{?}{=} R_{ij} \frac{\partial}{\partial x_j}}$$

$$\vec{F} = (x_1, x_2, x_3) \longrightarrow (x'_1, x'_2, x'_3)$$

basis vector; $e_1 e_2 e_3$ new basis; $e'_1 e'_2 e'_3$

Any point can be expressed in terms of either e_i or e'_i .

⇒ That means we can make chain rule to replace this derivative in terms of different coordinate system.

$$\frac{\partial}{\partial x'_i} = \sum_{j=1}^3 \left(\frac{\partial x_j}{\partial x'_i} \right) \frac{\partial}{\partial x_j}$$

$$\text{We know that;} \quad x = R^T x' \Leftrightarrow x_j = R^T_{ja} x'_a = R_{aj} x'_a$$

$$\Rightarrow \frac{\partial x_j}{\partial x'_i} = R_{aj}$$

Therefore, $\frac{\partial}{\partial x'_T} = \sum_{j=1}^3 \left(\frac{\partial x_j}{\partial x'_T} \right) \frac{\partial}{\partial x_j} = \sum_{j=1}^3 R_{Tj} \frac{\partial}{\partial x_j}$

$$\Rightarrow \boxed{\nabla' = R \nabla}$$

So, just keep about even things,

$$\delta s = \int_{t_1}^{t_2} dt \sum_i \left[\frac{\partial L}{\partial x_T} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_T} \right) \right] \delta x_T$$

$$* A_T \delta x_T = A'_T \delta x'_T, \text{ where } A_T = \frac{\partial L}{\partial x_T} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_T} \right)$$

$$= \left[\frac{\partial L}{\partial x'_T} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}'_T} \right) \right] \delta x'_T$$

$$= \left[\frac{\partial L}{\partial x'_T} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}'_T} \right) \right] R_{Tj} R_{Tk} \delta x'_k$$

$$(= R_{Tj}^T R_{Tk} = (R^T R)_{jk} = \delta_{jk})$$

$$= \left[\frac{\partial L}{\partial x'_T} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}'_T} \right) \right] \delta x'_T : \text{exactly same!}$$

Chap. 7 Generalized Coordinates

7.3 Fixed Curvilinear Coordinate System.

$$L = T(\vec{x}) - U(\vec{x})$$

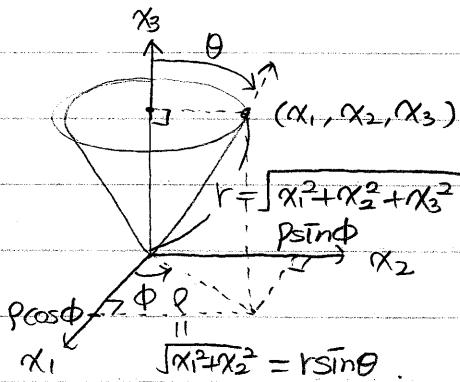
$$\left. \begin{array}{l} x_1 = x_1(q_1, q_2, q_3) \\ x_2 = x_2(q_1, q_2, q_3) \\ x_3 = x_3(q_1, q_2, q_3) \end{array} \right\}$$

(q_1, q_2, q_3) ; ex) Rotation (x'_1, x'_2, x'_3)

Cylindrical coordinates (ρ, ϕ, z)

Spherical polar Coordinates (r, θ, ϕ)

For example, can represent x_i to spherical polar coordinates,



$$x_1 = r \sin \theta \cos \phi$$

$$x_2 = r \sin \theta \sin \phi$$

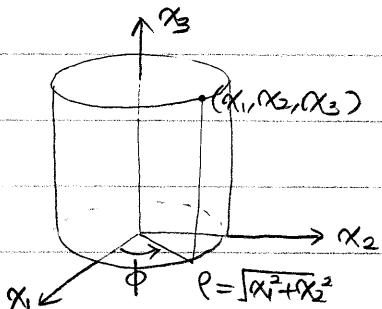
$$x_3 = r \cos \theta$$

$$\Rightarrow q_1 = r, q_2 = \theta, q_3 = \phi.$$

$$\Rightarrow U(x_1, x_2, x_3)$$

$$= U(r \sin \theta \cos \phi, r \sin \theta \sin \phi, r \cos \theta)$$

Represent x_i to cylindrical coordinates,



$$x_1 = \rho \cos \phi$$

$$x_2 = \rho \sin \phi$$

$$x_3 = z$$

$$\Rightarrow q_1 = \rho, q_2 = \phi, q_3 = z.$$

$$\Rightarrow U(x_1, x_2, x_3) = U(\rho \cos \phi, \rho \sin \phi, z)$$

Now, derive express of the kinetic energy.

1) Spherical polar coordinates

$$\begin{cases} x_1 = r \sin \theta \cos \phi \\ x_2 = r \sin \theta \sin \phi \\ x_3 = r \cos \theta \end{cases}$$

Another way:
can be obtain directly $\rightarrow \vec{x} = r \hat{r}$.

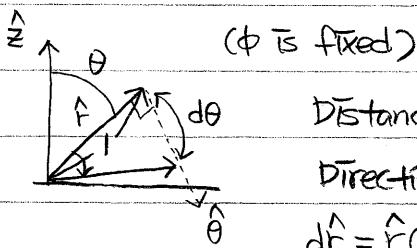
The kinetic energy just $\dot{\vec{x}}$:

$$\dot{\vec{x}} = \frac{d}{dt} \vec{x}(r, \theta, \phi) = \frac{d}{dt} r(r) \hat{r}(\theta, \phi)$$

$$\begin{aligned} &= \frac{dr}{dt} \hat{r} + r \frac{d\hat{r}}{dt} \\ &= \dot{r} \hat{r} + ? \end{aligned}$$

Because \hat{r} is the function of θ and ϕ , using the chain rule, then

$$\frac{d\hat{r}}{dt} = \frac{d\theta}{dt} \frac{\partial \hat{r}}{\partial \theta} + \frac{d\phi}{dt} \frac{\partial \hat{r}}{\partial \phi}$$



$$\text{Distance} = d\theta.$$

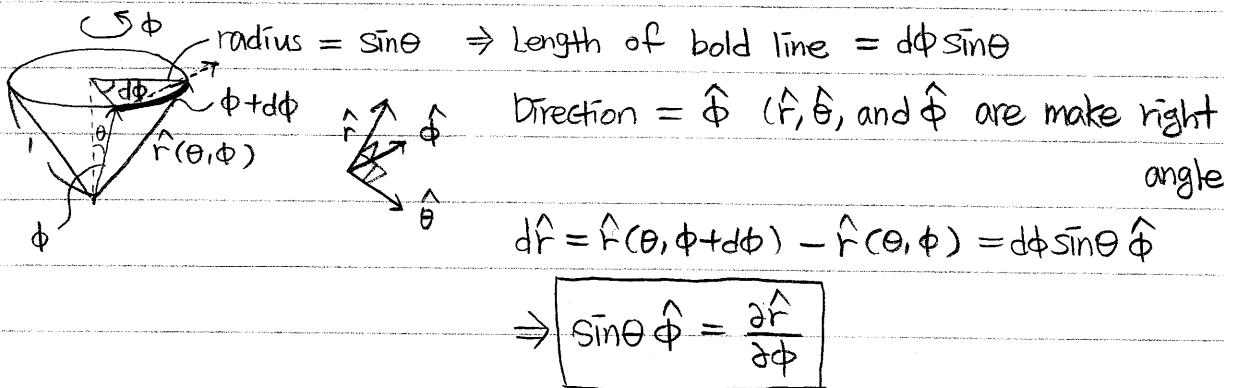
Direction = $\hat{\theta}$ (\hat{r} and $\hat{\theta}$ are make right angle!)

$$d\hat{r} = \hat{r}(\theta + d\theta) - \hat{r}(\theta) = d\theta \hat{\theta}$$

$$\Rightarrow \boxed{\hat{\theta} = \frac{d\hat{r}}{d\theta}}$$

$$\text{Therefore, } \frac{d\hat{r}}{dt} = \frac{d\theta}{dt} \frac{\partial \hat{r}}{\partial \theta} + \frac{d\phi}{dt} \frac{\partial \hat{r}}{\partial \phi} = \dot{\theta} \hat{\theta} + \frac{d\phi}{dt} \frac{\partial \hat{r}}{\partial \phi}$$

Let consider a cone.



$$\text{Therefore, } \frac{d\hat{r}}{dt} = \dot{\theta} \hat{\theta} + \frac{d\phi}{dt} \frac{\partial \hat{r}}{\partial \phi} = \dot{\theta} \hat{\theta} + \dot{\phi} \sin\theta \hat{\phi}$$

Let substitute this into eq. of \vec{x} ,

$$\begin{aligned}\vec{x}' &= \dot{r} \hat{r} + r \dot{\theta} \hat{\theta} \\ &= \dot{r} \hat{r} + r \dot{\theta} \hat{\theta} + r \sin\theta \dot{\phi} \hat{\phi}\end{aligned}$$

*Important: \hat{r} , $\hat{\theta}$, and $\hat{\phi}$ make triad

$$\Rightarrow \hat{r} \times \hat{\theta} = \hat{\phi}, \quad \hat{\theta} \times \hat{\phi} = \hat{r}, \quad \hat{\phi} \times \hat{r} = \hat{\theta}.$$

Because they are make triad, scalar product is just sum of their own square.

$$(\vec{x}')^2 = \dot{r}^2 + r^2 \dot{\theta}^2 + r^2 \sin^2\theta \dot{\phi}^2$$

Therefore, the kinetic energy

$$T = \frac{1}{2} m (\dot{r}^2 + r^2 \dot{\theta}^2 + r^2 \sin^2\theta \dot{\phi}^2)$$

and the potential energy must be

$$U = U(r \sin\theta \cos\phi, r \sin\theta \sin\phi, r \cos\theta)$$

So, Lagrangian is

$$L = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2 + r^2\sin^2\theta\dot{\phi}^2) - U$$

Then, what is eq. of motion?

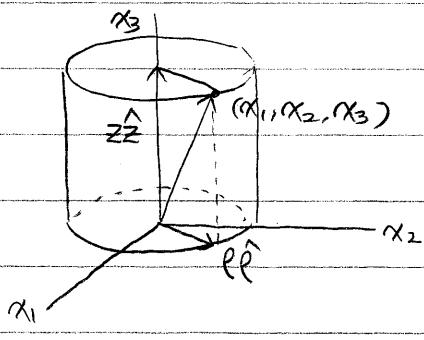
$$\frac{\partial L}{\partial r} - \frac{d}{dt} \frac{\partial L}{\partial \dot{r}} = 0 \Rightarrow mr(\dot{\theta}^2 + \sin^2\theta\dot{\phi}^2) - \frac{\partial U}{\partial r} - mr'' = 0$$

$$\frac{\partial L}{\partial \theta} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} = 0 \Rightarrow mr^2\sin\theta\cos\theta\dot{\phi}^2 - \frac{\partial U}{\partial \theta} - mr^2\dot{\theta}'' = 0$$

$$\frac{\partial L}{\partial \phi} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\phi}} = 0 \Rightarrow -\frac{\partial U}{\partial \phi} - mr^2\sin^2\theta\dot{\phi}'' = 0$$

2) Cylindrical Coordinates

$$\left. \begin{array}{l} x_1 = r\cos\phi \\ x_2 = r\sin\phi \\ x_3 = z \end{array} \right\}$$



$$\vec{x} = r\hat{r} + z\hat{z} = r(r)\hat{r}(\phi) + z(z)\hat{z}$$

$$\dot{\vec{x}} = \dot{r}\hat{r} + r\dot{\phi}\hat{\theta} + \dot{z}\hat{z}$$

const.

Because \hat{r} is function of ϕ only, so we interest only ϕ dependence.

$$\frac{\partial \hat{r}}{\partial \phi} = ?$$

Just 2-dim. problem.

$$d\hat{r} = \hat{r}(\phi + d\phi) - \hat{r}(\phi) = d\phi \hat{\phi}$$

$$\hat{\phi} = \frac{\partial \hat{r}}{\partial \phi}$$

$$\frac{\partial \hat{r}}{\partial \phi} = -r$$

Because rotate $\hat{\phi}$, it is toward to center.

So, Time derivative,

$$\dot{\vec{x}} = \dot{e}\hat{e} + e \frac{\partial \hat{e}}{\partial \phi} \frac{d\phi}{dt} + \dot{z}\hat{z} = \dot{e}\hat{e} + e\dot{\phi}\hat{\phi} + \dot{z}\hat{z}$$

$\hat{e}, \hat{\phi}, \text{ and } \hat{z}$ are make triad.
 $\Rightarrow \hat{e} \times \hat{\phi} = \hat{z}, \quad \hat{\phi} \times \hat{z} = \hat{e}, \quad \hat{z} \times \hat{e} = \hat{\phi}.$

Therefore, the velocity squal is just sum of own squal.

$$(\dot{\vec{x}})^2 = \dot{e}^2 + e^2 \dot{\phi}^2 + \dot{z}^2$$

So, Lagrangian is

$$L = \frac{1}{2}m(\dot{e}^2 + e^2 \dot{\phi}^2 + \dot{z}^2) - U(e \cos \phi, e \sin \phi, z),$$

and the Euler-Lagrange eq. are

$$\frac{\partial L}{\partial e} - \frac{d}{dt} \frac{\partial L}{\partial \dot{e}} = 0 \Rightarrow m\ddot{e} - \frac{\partial U}{\partial e} - m\ddot{e} = 0$$

$$\frac{\partial L}{\partial \phi} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\phi}} = 0 \Rightarrow -\frac{\partial U}{\partial \phi} - m\ddot{\phi} = 0$$

$$\frac{\partial L}{\partial z} - \frac{d}{dt} \frac{\partial L}{\partial \dot{z}} = 0 \Rightarrow -\frac{\partial U}{\partial z} - m\ddot{z} = 0$$

Chap. 7

Generalized Coordinates

7.3

Fixed Curvilinear Coordinate system

Eq. of motion in Cartesian coordinate system is

$$\frac{\partial L}{\partial x_i} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}_i} = 0$$

↓
 $p_i = \frac{\partial L}{\partial \dot{x}_i}$; conjugate momentum to the coordinate x_i .

$$F_i = \frac{dp_i}{dt} \quad ; \quad i\text{-th component of the components}$$

$$\Rightarrow \frac{d}{dt} \frac{\partial L}{\partial \dot{x}_i} = \frac{\partial L}{\partial x_i} \quad ; \quad \text{also force.}$$

If Lagrangian L is not depending on the i -th variable coordinate,

$$\frac{\partial L}{\partial x_i} = 0 \Rightarrow x_i \text{ is a cyclic coordinate}$$

$$\Rightarrow p_i = \frac{\partial L}{\partial \dot{x}_i} \text{ is conserved.}$$

Eq. of motion in generalized coordinate system is

$$\frac{\partial L}{\partial q_i} - \frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} = 0 \Leftrightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) = \frac{\partial L}{\partial q_i}$$

Also,

$$\frac{\partial L}{\partial \dot{q}_i} = p_i \quad ; \quad \text{conjugate momentum to the generalized coordinate } q_i$$

$$\frac{dp_i}{dt} = \frac{\partial L}{\partial \ddot{q}_i} \quad ; \quad \text{effective force}$$

$$= \frac{\partial T}{\partial \dot{q}_i} - \frac{\partial U}{\partial q_i}$$

↓
 $\text{generalized force.}$

↓
 fictitious force.

Let consider simple case : 2-dim. polar coordinate system.

$$L = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) - U(r)$$

$$\Rightarrow P_r = \frac{\partial L}{\partial r} = mr'$$

: linear momentum along the radial direction

$$P_\theta = \frac{\partial L}{\partial \dot{\theta}} = mr^2\dot{\theta} = I\dot{\theta} = l; \text{ angular momentum}$$

Conjugate momentum with respect to a coordinate, which is an angle variable, is an angular momentum.

1) Radial eq.

$$\frac{\partial L}{\partial r} - \frac{d}{dt} \frac{\partial L}{\partial \dot{r}} = 0 ; \quad \frac{\partial L}{\partial r} = \frac{\partial T}{\partial r} - \frac{\partial U}{\partial r}$$

generalized force
along the radial direction.

$$= mr'^2 - \frac{\partial U}{\partial r}$$

Real force
Centrifugal fictitious force

Effective force.

2) Theta.

$$\frac{\partial L}{\partial \theta} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} = 0 ; \quad \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} = \frac{d}{dt} (mr^2\dot{\theta}) = 0$$

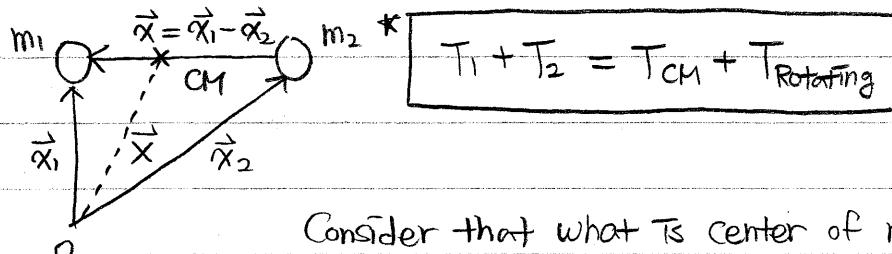
↓ $\frac{\partial L}{\partial \theta} = 0 \Rightarrow \theta \text{ is cyclic coordinate}$

$\Rightarrow P_\theta = l$ is conserved.

Chap. 7

Generalized Coordinates

7.4 Generalized Coordinates for a Two-Body System



Consider that what is center of mass ;

$$\vec{X} = \frac{m_1 \vec{x}_1 + m_2 \vec{x}_2}{m_1 + m_2}$$

It can be rewrite as ; (m₁+m₂) \vec{X} = m₁ \vec{x}_1 + m₂ \vec{x}_2

$$\overset{\downarrow}{\vec{P}}_{\text{Total}} = (m_1 + m_2) \vec{X} = m_1 \overset{\downarrow}{\vec{x}_1} + m_2 \overset{\downarrow}{\vec{x}_2} = \overset{\downarrow}{\vec{P}_1} + \overset{\downarrow}{\vec{P}_2} \quad \text{--- (a)}$$

Total linear momentum.

And define that the relative coordinate,

$$\vec{x} = \vec{x}_1 - \vec{x}_2 \Rightarrow \overset{\downarrow}{\vec{x}} = \overset{\downarrow}{\vec{x}_1} - \overset{\downarrow}{\vec{x}_2} = \frac{\overset{\downarrow}{\vec{P}_1}}{m_1} - \frac{\overset{\downarrow}{\vec{P}_2}}{m_2} \quad \text{--- (b)}$$

We can rewrite the result (a) and (b), using matrix,

$$\begin{pmatrix} 1 & 1 \\ \frac{1}{m_1} & -\frac{1}{m_2} \end{pmatrix} \begin{pmatrix} \overset{\downarrow}{\vec{P}_1} \\ \overset{\downarrow}{\vec{P}_2} \end{pmatrix} = \begin{pmatrix} \overset{\downarrow}{\vec{P}} \\ \overset{\downarrow}{\vec{X}} \end{pmatrix} \Rightarrow \begin{pmatrix} \overset{\downarrow}{\vec{P}_1} \\ \overset{\downarrow}{\vec{P}_2} \end{pmatrix} = \frac{1}{m_2 + m_1} \begin{pmatrix} \frac{1}{m_2} & 1 \\ \frac{1}{m_1} & -1 \end{pmatrix} \begin{pmatrix} \overset{\downarrow}{\vec{P}} \\ \overset{\downarrow}{\vec{X}} \end{pmatrix}$$

Therefore,

$$\overset{\downarrow}{\vec{P}_1} = \frac{m_2 m_1}{m_2 + m_1} \left(\frac{\overset{\downarrow}{\vec{P}}}{m_2} + \overset{\downarrow}{\vec{X}} \right), \quad \overset{\downarrow}{\vec{P}_2} = \frac{m_2 m_1}{m_2 + m_1} \left(\frac{\overset{\downarrow}{\vec{P}}}{m_1} - \overset{\downarrow}{\vec{X}} \right)$$

Let define $\frac{m_1 m_2}{m_1 + m_2} = \mu$ is called reduced mass. So,

$$\frac{\overset{\downarrow}{\vec{P}_1}^2}{m_1} = \frac{\mu^2}{m_1} \left(\frac{\overset{\downarrow}{\vec{P}}}{m_2} + \overset{\downarrow}{\vec{X}} \right)^2, \quad \frac{\overset{\downarrow}{\vec{P}_2}^2}{m_2} = \frac{\mu^2}{m_2} \left(\frac{\overset{\downarrow}{\vec{P}}}{m_1} - \overset{\downarrow}{\vec{X}} \right)^2$$

$$= \frac{\mu^2}{m_1} \left(\frac{\overset{\downarrow}{\vec{P}}^2}{m_2^2} + \frac{2}{m_2} \overset{\downarrow}{\vec{P}} \overset{\downarrow}{\vec{X}} + \overset{\downarrow}{\vec{X}}^2 \right), \quad = \frac{\mu^2}{m_2} \left(\frac{\overset{\downarrow}{\vec{P}}^2}{m_1^2} - \frac{2}{m_1} \overset{\downarrow}{\vec{P}} \overset{\downarrow}{\vec{X}} + \overset{\downarrow}{\vec{X}}^2 \right)$$

Therefore,

$$\begin{aligned}
 T_1 + T_2 &= \frac{1}{2} m_1 \dot{x}_1^2 + \frac{1}{2} m_2 \dot{x}_2^2 \\
 &= \frac{1}{2} \left(\frac{\vec{p}_1^2}{m_1} + \frac{\vec{p}_2^2}{m_2} \right) \\
 &= \frac{M^2}{2m_1m_2} \left(\frac{\vec{P}^2}{m_2} + m_2 \dot{x}_2^2 + \frac{\vec{P}^2}{m_1} + m_1 \dot{x}_1^2 \right) \\
 &= \frac{M^2}{2m_1m_2} \left(\frac{1}{m_1} + \frac{1}{m_2} \right) \vec{P}^2 + \frac{M^2}{2} \left(\frac{1}{m_1} + \frac{1}{m_2} \right) \dot{x}^2
 \end{aligned}$$

Because,

$$\frac{1}{\mu} = \frac{1}{m_1} + \frac{1}{m_2} \Rightarrow \mu \left(\frac{1}{m_1} + \frac{1}{m_2} \right) = 1$$

$$\therefore T_1 + T_2 = \frac{M}{2m_1m_2} \vec{P}^2 + \frac{M}{2} \dot{x}^2 = \frac{\vec{P}^2}{2M} + \frac{1}{2} M \dot{x}^2$$

where $M = m_1 + m_2$; total mass. Define that $\vec{P} = \mu \vec{x}$, and $\vec{P} = M \dot{x}$

$$\therefore T_1 + T_2 = \boxed{\frac{\vec{P}^2}{2M} + \frac{\vec{P}^2}{2M}}$$

Let write down the eq. of motion. First, the original Lagrangian is

$$\begin{aligned}
 L &= \frac{1}{2} m_1 \dot{x}_1^2 + \frac{1}{2} m_2 \dot{x}_2^2 - U(\vec{x}_1 - \vec{x}_2) \\
 &= \frac{1}{2} M \dot{x}^2 + \frac{1}{2} M \dot{x}^2 - U(\vec{x})
 \end{aligned}$$

Then the eq. of motions are

$$\frac{\partial L}{\partial x_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) = 0 \Rightarrow \dot{x}_i \text{'s are cyclic coordinates.}$$

\vec{P} is conserved.

$$\frac{\partial L}{\partial x_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) = 0 \Rightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) = \frac{\partial L}{\partial x_i} \Rightarrow \boxed{\frac{d}{dt} (M \dot{x}_i) = -\frac{\partial U}{\partial x_i}}$$

If we choose the frame where center of mass fixed, then this two-body problem is reduced into one-body problem. That involve $\frac{1}{2}M\vec{x}$ vanishing :

$$L = \frac{1}{2}M\vec{x}^2 - U(\vec{x}) ; \text{ single one-body problem.}$$

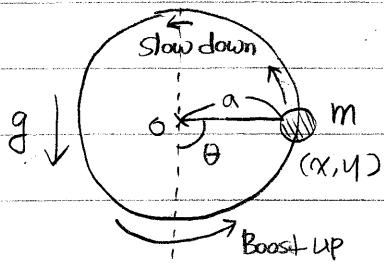
Chap. 7

Generalized Coordinates

Time-Dependent Potential

Let's study the system under a conservative force but as the special case, we introduce strange system in which energy is not absolutely described by sum of potential energy due to conservative force and kinetic energies.

Let's consider a circle. There's no other force, except for gravity.



Total mechanical energy is conserved.

1st, consider Lagrangian

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) + mgy$$

$$\dot{x} = a\sin\theta, \quad \dot{y} = a\cos\theta, \quad \text{where } a = \text{const}$$

Using this, can make just 1-dimensional problem

But, why we don't introduce Lagrange undetermined multiplier to find constraint force as well.

iii) Don't consider Lagrange multiplier, 1st.

$$\begin{aligned} x = a\sin\theta &\rightarrow \dot{x} = a\dot{\theta}\cos\theta \\ y = a\cos\theta &\rightarrow \dot{y} = -a\dot{\theta}\sin\theta \end{aligned} \Rightarrow \dot{x}^2 + \dot{y}^2 = a^2\dot{\theta}^2$$

Using this, then Lagrangian becomes

$$L = \frac{1}{2}ma^2\dot{\theta}^2 + mgar\cos\theta ; \text{ sing 1-dimensional eq.}$$

Or we can allow this a to be varied.

$$L = \frac{1}{2}mr^2 + \frac{1}{2}mr^2\dot{\theta}^2 + mgr\cos\theta$$

Then we can consider Lagrange multiplier.

$$L' = \frac{1}{2}mr^2 + \frac{1}{2}mr^2\dot{\theta}^2 + mgr\cos\theta + \lambda f(r, \theta)$$

where $f(r, \theta) = r - a$, a is a const.

Then, EOM (eq. of motion) for radius

$$\frac{\partial L}{\partial r} - \frac{d}{dt} \frac{\partial L}{\partial \dot{r}} + \lambda \frac{\partial f}{\partial r} = 0 \Rightarrow m r \dot{\theta}^2 + mg \cos \theta - \frac{d}{dt}(mr) + \lambda = 0$$

↓
1

and for theta

$$\oplus r=a \Rightarrow \dot{r}=0$$

$$\frac{\partial L}{\partial \theta} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} + \lambda \frac{\partial f}{\partial \theta} = 0 \Rightarrow -mg r \sin \theta - \frac{d}{dt}(mr^2 \dot{\theta}) = 0$$

↓
0

$$\Rightarrow m \ddot{\theta} = -mg \sin \theta$$

Torque.

From these result,

$$\lambda = -mr \dot{\theta}^2 - mg \cos \theta$$

and

$$\ddot{\theta} + \frac{g}{a} \sin \theta = 0 \quad \Rightarrow \text{If } \theta \text{ is small enough, } \ddot{\theta} + \frac{g}{a} \theta \approx 0$$

Let us, now, extend this Idea to consider the Hamiltonian of this system.
1st, write down Lagrangian.

$$L = \frac{1}{2} m a^2 \dot{\theta}^2 + mg \cos \theta$$

then EOM is

$$\frac{\partial L}{\partial \theta} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) = 0 \Rightarrow -mg \sin \theta - \frac{d}{dt}(m a^2 \dot{\theta}) = 0$$

$$m a^2 \ddot{\theta} + mg \sin \theta = 0$$

$$\boxed{\ddot{\theta} + \frac{g}{a} \sin \theta = 0}$$

We got the same eq. of motion.

We know that because of the angle dependence of the potential energy theta, θ , is not a cyclic coordinate. Therefore, angular momentum is not conserved.

Let consider 2nd form of Euler-Lagrange eq.

$$\frac{dH}{dt} = -\frac{\partial L}{\partial t} =$$

Because there's no explicit time dependence in the Lagrangian. That means, Hamiltonian is conserved. What is Hamiltonian?

$$\begin{aligned} H = P_\theta \dot{\theta} - L &= \frac{P_\theta^2}{ma^2} - \frac{P_\theta^2}{2ma^2} - mgacost\theta \\ &= \frac{P_\theta^2}{2ma^2} - mgacost\theta \end{aligned}$$

That is conserved quantity with respect to time. Since,

$$\frac{P_\theta^2}{2ma^2} = \frac{l^2}{2I}; \text{ Rotational kinetic energy.}$$

$$-mgacost\theta = U,$$

therefore,

$$H = T + U \quad (\text{Total mechanical energy})$$

Next, consider the strange problem. Every thing are same but $\theta = \omega t$, where ω is fixed.

$$L = \frac{1}{2}ma^2\dot{\theta}^2 + mgacost\theta, \text{ where } \theta = \omega t, \omega \text{ is fixed}$$

$$= \frac{1}{2}ma^2\omega^2 + mgacos\omega t$$

Then Lagrangian has explicit time dependence.

$$L = \frac{1}{2}m\dot{r}^2 + m\dot{r}a\cos\omega t, \text{ where } \omega \text{ is fixed.}$$

In this case, what is the EOM? In order to make the EOM, we have at least one variable.

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2) + mg r \cos\theta$$

$$= \frac{1}{2}m(\dot{r}^2 + r^2\omega^2) + mg r \cos\omega t$$

$$L' = \frac{1}{2}m(\dot{r}^2 + r^2\omega^2) + mg r \cos\omega t + \lambda(r-a)$$

Therefore, the EOM is

$$\frac{\partial L}{\partial r} - \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{r}}\right) + \lambda \frac{\partial}{\partial r}(r-a) = 0$$

$$mr\omega^2 + mg\cos\omega t - \frac{d}{dt}(m\dot{r}) + \lambda = 0$$

Put $r=a$ into the EOM, then

$$ma\omega^2 + mg\cos\omega t + \lambda = 0$$

$$\therefore \lambda = -ma\omega^2 - mg\cos\omega t \rightsquigarrow ?$$

Until now, we don't know that what is λ . Let consider Hamiltonian.

$$H = P_r \dot{r} - L = -L = -\frac{1}{2}m\dot{r}^2 - mg a \cos\omega t$$

In this case, Hamiltonian does not a same as total mechanical energy.

$$H = -T + U$$

As another example, rotate same angular frequency but allow radius motion. First, consider Lagrangian.

$$L = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) - U(r)$$

\downarrow

$$\dot{\theta} = \omega = \text{const.} \quad [\theta = \omega t]$$

$$= \frac{1}{2}m(r^2 + r^2\omega^2) - U(r)$$

But in this problem, there's no explicit time dependence. Therefore,

$$\frac{\partial L}{\partial t} = 0, \quad \frac{dH}{dt} = -\frac{\partial L}{\partial t} = 0 \Rightarrow H \text{ is conserved.}$$

Then, let compare the Hamiltonian and the total mechanical energy.

$$H = P_r \dot{r} - L = P_r \frac{P_r}{m} - \frac{1}{2}m \left[\left(\frac{P_r}{m} \right)^2 + r^2\omega^2 \right] + U(r)$$

$$= \frac{P_r^2}{2m} - \frac{1}{2}mr^2\omega^2 + U(r)$$

$$E_{\text{tot}} = \frac{P_r^2}{2m} + \frac{1}{2}mr^2\omega^2 + U(r)$$

$$= \boxed{H} + mr^2\omega^2$$

\downarrow
where H is conserved
 \downarrow
const. varied

So, the total mechanical energy is not conserved because someone doing some work (make torque)